



VIEWPixx Series Comparison Chart

| | VIEWPixx / EEG | VIEWPixx Lite | VIEWPixx / 3D Lite | VIEWPixx | VIEWPixx / 3D | Consumer LCD |
|---|------------------|---------------|--------------------|-----------|---------------|-------------------|
| High refresh rate | 120Hz | 120Hz | 120Hz | 120Hz | 120Hz | 60 or 120Hz |
| High bit depth RGB intensity | 8bit | 12bit | 10bit | 12bit | 10bit | 6bit +FRC |
| Fast pixel response time | 1ms | 1ms - 7ms | 1ms | 1ms - 7ms | 1ms | 5ms typ |
| Display luminance uniformity | 95% typ | 95% typ | 95% typ | 95% typ | 95% typ | <80% typ |
| Display color uniformity | 90% typ | 95% typ | 95% typ | 95% typ | 95% typ | <80% typ |
| Backlight technology | White LED | RGB LED | RGB LED | RGB LED | RGB LED | White LED or CCFL |
| Wide gamut LED backlight | Medium | High | High | High | High | Medium - Low |
| Factory white point D65 calibrated | ✗ | ✓ | ✓ | ✓ | ✓ | ✗ |
| Scanning backlight for fast pixel transitions | ✓ | ✓ | ✓ | ✓ | ✓ | ✗ |
| Pixel rise and fall time symmetry | ✓ | ✓ | ✓ | ✓ | ✓ | ✗ |
| VESA 3D interface | ✗ | ✓ | ✓ | ✓ | ✓ | ? |
| 3D optimization | ✗ | ✗ | ✓ | ✗ | ✓ | ? |
| Eliminate all consumer display image processing "enhancements" | ✓ | ✓ | ✓ | ✓ | ✓ | ✗ |
| Deterministic timing between reception of video signal and update of display pixels | ✓ | ✓ | ✓ | ✓ | ✓ | ✗ |
| Multiple displays can be synchronized, showing copies or subsets of original video | ✗ | ✓ | ✓ | ✓ | ✓ | ✗ |
| All I/O's feature microsecond synchronization to video refresh | Digital out only | ✓ | ✓ | ✓ | ✓ | ✗ |
| Response box interface | ✗ | ✓ | ✓ | ✓ | ✓ | ✗ |
| 24 TTL inputs | ✗ | ✓ | ✓ | ✓ | ✓ | ✗ |
| 24 TTL outputs | ✓ | ✓ | ✓ | ✓ | ✓ | ✗ |
| Digital to Analog Converter, 4 channels | ✗ | ✗ | ✗ | ✓ | ✓ | ✗ |
| Analog to Digital Converter, 16 channels | ✗ | ✗ | ✗ | ✓ | ✓ | ✗ |
| Stereo audio input | ✗ | ✗ | ✗ | ✓ | ✓ | ✗ |
| Stereo audio output | ✗ | ✗ | ✗ | ✓ | ✓ | ✗ |